

# OrgMetrics Partnering FIT™ BASICS Program (Field Intensive Training)

#### **Course #1: Changing the Game of Construction**

This field intensive training will help you to have a good understanding of why the "old" game of construction just does not work anymore and you will learn about a growing amount of research that shows us a new path forward. One toward collaboration.

**Chapter 1.1** – Welcome to the OrgMetrics Partnering FIT™ BASICS Program

**Chapter 1.2** – We've Been Playing the Wrong Game

Chapter 1.3 – Forty Years and Counting – Down, Down, Down

Chapter 1.4 - Five Myths That Keep Us Stuck in the Old Game: Myths 1 and 2

Chapter 1.5 - Five Myths That Keep Us Stuck in the Old Game: Myths 3, 4 and 5

Chapter 1.6 - Course One Review and Quiz

## **Course #2: Transforming the Game**

This course will help you explore the "new" game of construction and how it works.

Chapter 2.1 - What's Possible with OrgMetrics Collaborative Partnering

Chapter 2.2 - The Nozzle Effect

**Chapter 2.3** – Partnering for a Culture of Collaboration

Chapter 2.4 - The OrgMetrics Collaborative Partnering Elements

**Chapter 2.5** – Scaling Your OrgMetrics Collaborative Partnering

Chapter 2.6 - Tap the Collective Wisdom of Your Team

Chapter 2.7 - Course Two Review and Quiz



#### **Course #3: Leading the New Game**

In this course you will learn how to lead by developing an atmosphere of trust.

Chapter 3.1 - Leading Your Team

Chapter 3.2 - Trusted Leadership

Chapter 3.3 - The Trusted Leader Quiz

Chapter 3.4 - Becoming a Trusted Leader

Chapter 3.5 - Account-Ability

**Chapter 3.6** – Course Three Review and Quiz

## **Course #4: Getting Equipped for the New Game**

This course offers you four tools that allow you to scale your partnering effort to meet the needs of any specific project.

Chapter 4.1 - Right Sizing for Your Project

Chapter 4.2 - Assessing Your Project's Risks

Chapter 4.3 - Start with the End in Mind

Chapter 4.4 - Scaling for Success

Chapter 4.5 - Course Four Review and Quiz

## Course #5: Playing the New Game on Your Project

This course shows how YOU can implement the "new" game on your project(s).

Chapter 5.1 - Getting Ready to Partner Your Project

Chapter 5.2 - Preparing to Perform

Chapter 5.3 - Partnering Over the Life of Your Project

Chapter 5.4 - Partnering to Resolve Problems and Disputes

**Chapter 5.5** – The OrgMetrics Collaborative Partnering Playbook for Project Leaders

Chapter 5.6 - Course Five Review and Quiz

